Fair Division of Manna: a survey

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Fair division: generalities

equals should be treated equally, and unequals unequally, according to relevant similarities and differences

what are the relevant differences?

horizontal equity: equal treatment of equals

differences

- call for compensation when agents are not responsible for creating them,
- call for reward/penalty when agents are responsible for creating them

example: divide a single resource, concave utilities: expensive tastes, versus handicaps versus talents: who gets a bigger share?

information about own characteristics

as in general mechanism design

- → public information gives full flexibility to the benevolent dictator (BD), a.k.a. planner, central authority, system manager
- ightarrow dispersed private information yield incentives to strategic distortions by agents, and limits the freedom of the BD

consequence: cardinal measures of utility are only meaningful under public information; private information on preferences forces the BD to use ordinal data only

efficiency: economics' trademark

a requirement orthogonal to fairness

division of manna: full responsibility for(private) individual ordinal preferences; resources are common property (inheritance, bankruptcy, divorce)

the Arrow Debreu model of pure consumption, with elicitation of preferences

special subdomains of preferences: homogeneous, linear, Cobb Douglas and Leontief preferences

variants: non disposable single commodity; assignment with lotteries

1 basic model and axioms

(see [17] or [24] for a survey)

- → to share a bundle of desirable goods/ commodities, consumed privately
- → full responsibility for own "tastes" (preferences reflect no needs)
- ightarrow no individual responsibility for the creation of the resources: common property regime
- → private ordinal preferences (we still speak of utility for convenience)

goal: to design a division rule achieving

Efficiency (aka Pareto optimality) (EFF)

Strategyproofness (SP): truthful report of one's preferences (dominant strategy for a prior-free context)

Fairness: difficult to define, sanctioned by a handful of tests

two versions of horizontal equity

Equal Treatment of Equals (ETE): same utility for same preferences

strengthened as

Anonymity (ANO): symmetric treatment of all players (names do not matter)

four tests of fairness

two single profile tests

Unanimity Lower Bound (ULB): my utility should never be less than the utility I would enjoy if every preferences was like my own (and we were treated equally)

ightarrow in the standard Arrow-Debreu model below, the unanimity utility level corresponds precisely to the consumption of 1/n-th of the resources

No Envy (NE): I cannot strictly prefer the share of another agent to my own share

ETE, ULB, and NE are not logically independent:

- \rightarrow NE implies ETE
- ightarrow NE implies ULB in the Arrow Debreu model with only two agents, or with linear preferences and any number of agents

there is also a link between $\{ETE + SP\}$ and NE

two *multi-profile* tests

Resource Monotonicity (RM): when the manna increases, ceteris paribus, the utility of every agent increases weakly

Population Monotonicity (PM): when a new agent is added to the participants, ceteris paribus, the utility of every agent decreases weakly

both RM and PM convey the spirit of a community eating the resources jointly (égalité et fraternité), while ULB and NE define limited yet precise individual rights

an incentive (as opposed to a normative) interpretation:

→ absent RM, I may omit to discover new resources that would benefit the community

 \rightarrow absent PM, I may omit to reveal that one of us has no right to share the resources

a powerful rationality axiom akin to the separability of a social welfare ordering

Consistency (CSY): when an agent leaves, and takes away the share assigned to him, the rule assigns the same shares in the residual problem (with one less agent and fewer resources) as in the original problem

unlike the other six axioms CSY conveys no intuitive account of fairness; it simply checks that "every part of a fair division is fair"

→ each multiprofile test by itself is compatible with grossly unfair rules

the *fixed priority rules* is RM, PM, and CSY: fix a priority ordering of all the potential agents, and for each problem involving the agents in N, give all the resources to the agent in N with highest priority

this is not true for ETE, ANO, ULB, or NE: each property by itself, guarantees some level of fairness

2 Arrow Debreu (AD) consumption economies

the canonical microeconomic assumptions

$$N \ni i$$
: agents, $|N| = n$

$$A \ni a$$
: goods, $|A| = K$

 $\omega \in \mathbb{R}_+^K$: resources to divide (infinitely divisible)

 \succsim_i : agent i's preferences: monotone, convex, continuous, hence representable by a continuous utility function

- o an allocation $(z^i, i \in N)$ is feasible if $z^i \in \mathbb{R}_+^K$ and $\sum_N z^i = \omega$
- ightarrow it is efficient iff the upper contour sets of \succsim_i at z^i are supported by a common hyperplane

the equal division rule $(z^i = \frac{1}{n}\omega$ for all i) meets **all axioms** above, except EFF first impossibility results: fairness \leftrightarrow efficiency tradeoff

• EFF \cap ULB \cap RM =EFF \cap NE \cap RM $=\emptyset$ ([18])

the easy proof rests on preferences with strong complementarities, like Leontief preferences

 $second\ impossibilities:\ tradeoff\ efficiency\ \leftrightarrow\ strategyproofness\ \leftrightarrow\ fairness$

• EFF \cap ULB \cap SP = EFF \cap ETE \cap SP = \emptyset ([7]; [6])

the proof is **much** harder

the fixed priority rules are EFF \cap SP \cap RM \cap PM \cap CSY, and violates ETE, hence ANO as well

→ from now on we only consider division rules meeting EFF and ANO

the next tweo (three) rules are the main contributions of microeconomic analysis to the fair division problem

Competitive Equilibrium from Equal Incomes (CEEI): find a feasible allocation $(z^i, i \in N)$ and a price vector $p \in \mathbb{R}_+^K$ s.t. $p \cdot \omega = n$ and $z^i = \arg\max_{z: p \cdot z < 1} \succsim_i$ for all i

→ fair because all have equal opportunity

efficiency is hardwired: the invisible hand at work! (and more: core stability from the equal split endowments)

existence requires convexity of preferences (as well as continuity and monotonicity); uniqueness is not always guaranteed, except in the large subdomains of homogenous preferences (below), or under gross substitutability

fairness properties

 \rightarrow the CEEI rule meets both single-profile tests ULB and NE (irrespective of tie-breaking)

[when agents are negligible and their preferences are connected CEEI is characterized by EFF \cap NE]

→ the CEEI rule is CSY but fails RM and PM on the Arrow Debreu domain

 ω -**Egalitarian Equivalent** rule (ω -EE): find an efficient allocation ($z^i, i \in N$) and a number $\lambda, \frac{1}{n} \leq \lambda \leq 1$, such that $z^i \simeq_i \lambda \omega$ for all i

→ fair because all have equal "benchmark welfare"

efficiency is by construction

existence, and uniqueness of utilities hold even with non convex preferences (continuity and monotonicity are still needed)

the third solution is a variant of the previous one

we fix a numeraire vector $\delta\gg 0$ in \mathbb{R}_+^K

 δ -Egalitarian Equivalent rule (δ -EE): find an efficient allocation ($z^i, i \in N$) and a number $\lambda \geq 0$, such that $z^i \simeq_i \lambda \delta$ for all i

same remarks about interpretation, existence and uniqueness

- \rightarrow the ω -EE rule meets ULB and PM; it fails RM and CSY
- \rightarrow the δ -EE rule is RM and PM; it fails ULB and CSY

both rules fail NE and can even lead to $\textit{Domination: } z^i \gg z^j$ for some agents i,j

we dismiss δ -EE rules in the sequel because a) they fail both critical single profile tests, b) the choice of δ is entirely arbitrary

an example: two goods X,Y, four agents with linear preferences

utilities
$$5x + y, 3x + 2y, 2x + 3y, x + 5y$$
; resources $\omega = (4, 4)$

$$\omega$$
-EE allocation: $y^1=y^2=x^3=x^4=0$, and
$$5x^1=3x^2=3y^3=5y^4=24\lambda$$

$$\Rightarrow x^1=y^4=\frac{3}{2};\ x^2=y^3=\frac{5}{2}$$

exhibiting Domination

compare CEEI: $x^1 = x^2 = y^3 = y^4 = 2$

an example: two goods X,Y, and linear preferences

fix n and $\theta, 0 \le \theta \le 1$, such that θn is an integer; set $\theta' = 1 - \theta$

 θn agents of type "X" have utilities 2x+y when consuming (x,y)

 $\theta' n$ agents of type "Y" have utilities x' + 2y' when consuming (x', y')

the endowment is $\omega = (n, n)$

efficiency rules out at least one of x'>0 and y>0

the ω -EE allocation is symmetric (same allocation for agents of same type) and solves

$$2x + y = 3\lambda; \ x' + 2y' = 3\lambda$$

$$\theta x + \theta' x' = 1$$
; $\theta y + \theta' y' = 1$

assume without loss $\theta \leq \frac{1}{2}$; the solution is $\lambda = \frac{2}{1+\theta'}$

$$x = \frac{3}{1 + \theta'}, y = 0; \ x' = \frac{4\theta' - 2}{\theta'(1 + \theta')}, y' = \frac{1}{\theta'}$$

the CEEI allocation hinges around the price (p_X,p_Y) normalized so that $p_X+p_Y=1$

if $p_X \leq 2p_Y$ and $p_Y \leq 2p_X$, type X agents spend all their money to get $\frac{1}{p_X}$ units of good X, while type Y agents similarly buy $\frac{1}{p_Y}$ units of good Y; this is feasible only if $p_X = \theta, p_Y = \theta'$; so if $\frac{1}{3} \leq \theta \leq \frac{2}{3}$, the allocation is

$$x = \frac{1}{\theta}, y = 0; \ x' = 0, y' = \frac{1}{\theta'}$$

if $\theta \leq \frac{1}{3}$ the type Y agents must eat some of each good, which is only possible at the price $p_X = \frac{1}{3}, p_Y = \frac{2}{3}$ where they are indifferent about buying either good; then

$$x = 3, y = 0; \ x' = \frac{3\theta' - 2}{\theta'}, y' = \frac{1}{\theta'}$$

CEEI and ω -EE take radically different views of scarce preferences

assume θ goes from $\frac{1}{2}$ to 0, so the type X become increasingly scarce

 \rightarrow the utility of both types X and types Y under ω -EE is $\frac{6}{2-\theta}$, **de**creasing from 4 to 3

 \to under CEEI, while θ decreases to $\frac{1}{3}$, the utility $\frac{2}{\theta}$ of type X **in**creases from 4 to 6, the utility $\frac{2}{1-\theta}$ of type Y decreases from 4 to 3; both utilities remain flat for $\frac{1}{3} \ge \theta \ge 0$

misreporting opportunities are more severe under the ω -EE rule

 ω -EE: if the number of agents is large, a type X agent i benefits by reporting utility x+y: the parameter λ does not change much and i gets x_i,y_i s.t. $x_i+y_i\simeq 2\lambda$ and $y_i=0$; so $x_i\simeq 2\lambda$ improves upon $x=\frac{3}{2}\lambda$

CEEI: misreport does not pay when $\frac{1}{3} \le \theta \le \frac{2}{3}$ if a single message does not alter the price much; if $\theta \le \frac{1}{3}$ a type Y agents' misreport only has a second order impact on his utility

3 subdomains of Arrow Debreu preferences

the largest and most natural, containing most applications

homothetic preferences: $z \succsim z' \Rightarrow \lambda z \succsim \lambda z'$ for all $z,z' \in \mathbb{R}_+^K$ and all $\lambda > 0$

representable by utility u homogenous of degree one

Theorem (Eisenberg, Chipman, Moore): under homothetic preferences, the CEEI allocation maximizes the Nash CUF $\sum_{N} \ln\{u_i(z^i)\}$ over all feasible allocations $(z^i, i \in N)$

the proof is elegantly simple, see Chapter 14 in [25]

 \Rightarrow the CEEI solution is unique utility-wise, and even allocation-wise if the functions u_i are log-concave

moreover if the CEEI rule is RM on some homogenous subdomain, it is also PM on that domain

we look at three subdomains of homogenous preferences, useful in applications because each preference is described by a vector $\beta \in \mathbb{R}_+^K$ normalized by $\sum_A \beta_a = 1$

- Cobb-Douglas: $u(z) = \sum_A \beta_a \ln(z_a)$
- linear: $u(z) = \sum_A \beta_a z_a$
- Leontief: $u(z) = \min_a \{\frac{z_a}{\beta_a}\}$ (where $\beta \gg 0$)

linear preferences have maximal substitutability, Leontief ones have maximal complementarity, with Cobb-Douglas preferences somehwere in between

3.1 Cobb-Douglas preferences

the CEEI allocation is computed in closed form

$$\text{price } p_a = \frac{\beta_a^N}{\omega_a}; \ z^i = \arg\max_{z: p \cdot z \leq 1} \{\sum_A \beta_a^i \ln(z_a^i)\} = (\frac{\beta_a^i}{\beta_a^N} \omega_a, a \in A)$$

implying at once that the CEEI rule is RM, hence PM as well

the ω -EE allocation cannot be computed in closed form; its computational complexity appears to be high

the ω -EE rule is RM, and PM as always

→ the two solutions have very similar properties (CSY is the only exception), in particular neither is SP on the Cobb Douglas domain

3.2 linear preferences

Proposition the CEEI rule is RM, hence PM as well

the proof is not simple, and neither is the computation of the solution

the ω -EE rule violates RM in the linear domain (see [1])

neither solution is SP on the linear domain ([8])

3.3 linear + dichotomous preferences

agent i likes the commodities in A_i as equally good, others are equally bad: $u_i(z^i) = z^i_{A_i}$; assume $\bigcup_N A_i = A$; notation $A_S = \bigcup_S A_i$

efficiency: all goods are eaten and i consumes only goods in A_i

utility profile $(u_i, i \in N)$ is feasible iff $u_N = \omega_N$ and $u_S \leq \omega_{A_S}$ for all $S \subset N$

Proposition: the CEEI utility profile is the Lorenz dominant feasible profile; the CEEI rule is RM, PM, and (Group)SP

 \to the ω -EE utility profile becomes similarly the Lorenz dominant feasible profile of relative utilities $(\frac{u_i}{\omega_{A_i}}, i \in N)$; it maximizes the weighted Nash CUF $\sum_N \omega_{A_i} \ln\{u_i\}$ in the feasible set

 \rightarrow the ω -EE rule is RM and PM, but not SP

3.4 cake cutting

 Ω a compact set in \mathbb{R}^L : the cake

agent i's utility for a (Lebesgue-measurable) piece of cake A: $\int_A u_i(x) dx$ (or simply $\int_A u_i$)

the density u_i is strictly positive and continuous on Ω , and normalized as $\int_{\Omega} u_i = 1$

agent i's share is A_i , where $\{A_i, i \in N\}$ is a partition of Ω

a partition is efficient if and only if

$$\min_{A_i} \frac{u_i}{u_j} \ge \max_{A_j} \frac{u_i}{u_j} \text{ for all } i, j$$

hence $\frac{u_i}{u_j}$ is constant on any contact line of A_i and A_j

consequence of additivity of utilities: $NE \Rightarrow ULB$

 ω -EE allocation: each agent receives the same fraction of total utility (normalized to 1), therefore $\int_{A_i} u_i = \int_{A_j} u_j$ for all i,j

the CEEI partition maximizes the Nash CUF; the KT conditions read

$$\frac{u_i(x)}{\int_{A_i} u_i} \ge \frac{u_j(x)}{\int_{A_j} u_j} \text{ for all } i \text{ and all } x \in A_i$$

write i's net utility $U_i = \int_{A_i} u_i$; the KT conditions amount to

$$\min_{A_i} \frac{u_i}{u_j} \geq \frac{U_i}{U_j} \geq \max_{A_j} \frac{u_i}{u_j} \text{ for all } i,j$$

the price is simply $p(x) = \frac{u_i(x)}{\int_{A_i} u_i}$ for $x \in A_i$

cake cutting as a limit case of the linear preferences AD model

if each density u_i takes only finitely many distinct values (therefore discontinuous), cake division is an instance of the AD model with linear preferences

a limit argument carries the properties of the linear model to cake division:

 \Rightarrow CEEI is RM and PM, ω -EE is PM (see a direct proof in XX)

cake cutting is the subject of a large mathematical literature: e.g., [13],[12], see [14] for a survey

and (recently) algorithmic literature: [?], [10], [2]

its own terminology

ULB \leftrightarrow proportional: $\int_{A_i} u_i \geq \frac{1}{n}$

EE \leftrightarrow equitable: $\int_{A_i} u_i = \int_{A_j} u_j$ for all i,j

goal: find simple "cutting" or "knife-stopping" algorithms to implement a non envious allocation, or an equitable allocation

strategy-proof cake-cutting methods

Lemma ([12]) there always exists a perfect division of the cake: $\int_{A_i} u_i = \int_{A_j} u_i$ for all i, j ($\Rightarrow \int_{A_i} u_i = \frac{1}{n}$ for all i)

mechanism: elicit utilities, then compute a perfect division, then assign shares randomly without bias

- → this requires risk-averse preferences
- → far from efficient allocation

cake cutting with dichotomous preferences

a limit case of the linear + dichotomous domain above

many SP mechanisms to explore: [?]

3.5 Leontief preferences

the definition of the $\omega\text{-EE}$ allocation is altered to rule out waste, then it is computed in almost closed form

$$\{z^i = \mu_i \beta^i \text{ and } \mu_i = \lambda u_i(\omega)\} \Rightarrow \lambda \{\sum_N u_j(\omega) \beta_a^j\} \leq \omega_a$$

the optimal λ is $\min_a \frac{\omega_a}{\sum_N u_j(\omega)\beta_a^j}$ therefore

$$z^{i} = \min_{a} \frac{u_{i}(\omega)\omega_{a}}{\sum_{N} u_{j}(\omega)\beta_{a}^{j}} \beta^{i}, \text{ and } u_{i}(z^{i}) = \min_{a} \frac{u_{i}(\omega)\omega_{a}}{\sum_{N} u_{j}(\omega)\beta_{a}^{j}}$$

Theorem ([4],[5]): the non wasteful ω -EE rule is GSP, NE, RM, PM, and CSY

the only missing axiom is ULB

it is possible to define rules meeting GSP, ULB, and PM

→ compare CEEI: not SP and neither RM nor PM

many more mechanisms meet the axioms in the theorem; they respect the spirit of ω -EE to equalize utilities along a benchmark ([5])

4 one non disposable commodity

a variant of the AD model: satiated preferences, no free disposal

examples: sharing a workload, a risky investment, a fixed amount of a fixed price commodity

 $\omega \in \mathbb{R}_+$: amount of resource to divide (infinitely divisible)

 \gtrsim_i : agent i's preferences over $[0,\omega]$: single-peaked, i.e., unique maximum π^i , strictly increasing (decreasing) before (after) π^i

o feasible allocation $(z^i \in \mathbb{R}_+, i \in N)$, $\sum_N z^i = \omega$

 \rightarrow efficient allocation:

if
$$\sum_N \pi^i \geq \omega$$
 then $z^i \leq \pi^i$ (excess demand)

if
$$\sum_N \pi^i \leq \omega$$
 then $z^i \geq \pi^i$ (excess supply)

the uniform solution

if
$$\sum_N \pi^i \geq \omega$$
 then $z^i = \min\{\lambda, \pi^i\}$ where $\sum_N \min\{\lambda, \pi^i\} = \omega$

if
$$\sum_N \pi^i \leq \omega$$
 then $z^i = \max\{\lambda, \pi^i\}$ where $\sum_N \max\{\lambda, \pi^i\} = \omega$

CEEI-like interpretation: if excess demand, price 1 and budget λ , disposable; if excess supply, price 1, unbounded budget, must spend at least λ

Resource/Population Monotonicity need adapting: more resources/ fewer agents is good news if excess demand, bad news if excess supply

Resource Monotonicity* (RM*): more resources means either weakly good news for everyone, or weakly bad news for everyone

Population Monotonicity* (PM*): one more agent means either weakly good news for all current agents, or weakly bad news for all

Theorem ([23],[22]) the uniform solution is SP, NE, RM*, PM*, and CSY; it is characterized by the combination of EFF, ETE, and SP

- → the uniform rule is the compelling fair division rule
- \rightarrow the division in proportion to peaks plays no special role because agents are responsible for their preferences (compare with the claims problem, where a claim π^i is an objective "right", and proportional division is a major player)

5 assignment

a variant of the AD model with several comparable commodities (similar jobs), and fixed individual total shares of commodity

special case: random assignment of indivisible goods (one item per agent)

 $N \ni i$: agents, |N| = n

 $A \ni a$: goods, |A| = K

 $\omega \in \mathbb{R}_+^K$: resources to divide (infinitely divisible)

agent i has a quota q^i

ightarrow an allocation $(z^i, i \in N)$ is feasible if

$$z^i \in \mathbb{R}_+^K$$
; $\sum_N z^i = \omega$; $\sum_A z^i_a = q^i$

because we focus on anonymous division rules, we assume $q^i = \frac{1}{n} \sum_A \omega_a$

the random assignment model: $|A|=n, \omega_a=1$ for all a, z_a^i is the probability that i gets object a

Birkhof's theorem \Rightarrow {random assignment of the indivisible goods} \Leftrightarrow {deterministic assignment of the divisible goods}

we discuss several assumptions on individual preferences

5.1 linear preferences (random assignment: vonNeuman-Morgenstern utilities)

CEEI rule: find a price $p \in \mathbb{R}_+^K$ and a feasible $(z^i, i \in N)$ such that

$$z^i \in \arg\max_{p \cdot z \leq 1, z_A = q^i} \{\beta \cdot z\} \text{ for all } i$$

 ω -EE rule: find a positive number λ and an efficient feasible $(z^i, i \in N)$ such that $\beta \cdot z^i = \lambda(\beta \cdot \omega)$ for all i

the Eisenberg Chipman Moore theorem does not hold any more: the CEEI solution does not maximize the Nash product, is typically not unique utilitywise and allocation-wise

- → all easy properties are preserved: CEEI meets ULB, NE, CSY
- $\rightarrow \omega$ -EE meets ULB, PM, but generates Domination and fails CSY
- \rightarrow neither solution is SP

Open question: what single-valued selection from the CEEI rule can we recommend?

5.2 ordinal preferences

in practical instances of the random assignment problem (school choice, campus rooms, time slots, similar jobs), we can only elicit from each agent i her ordinal ranking \succ_i of the various goods; this yields a partial ordering \succ_i^{sd} of her allocations

if top =
$$a \succ_i b \succ_i c \succ_i \cdots$$

$$z \succ_i^{sd} z' \stackrel{def}{\Leftrightarrow} z_a \ge z_a', \ z_a + z_b \ge z_a' + z_b', \ \text{with at least one strict inequality}$$

(sd : stochastic dominance for the probabilistic interpretation; otherwise Lorenz dominance)

the feasible allocation $(z^i, i \in N)$ is ordinally efficient iff there is no feasible allocation $(z'^i, i \in N)$ such that $z \succsim_i^{sd} z'$ for all i, with at least one strict relation

ightarrow for random assignment, this notion is stronger than ex post efficiency, and weaker than ex ante efficiency

 \rightarrow for deterministic assignments, alternative interpretation (Schulman Vazirani): individual preferences are *lexicographic* in \mathbb{R}_+^K when coordinates are ranked according to \succ_i ; (ordinary) efficiency w.r.t. lexicographic preferences \iff ordinal efficiency

the ω -EE allocation cannot be adapted in the absence of a complete preference relation; same remark for the Nash CUF

the **Probabilistic Serial** (PS) allocation has two equivalent definitions:

- eating algorithm: agents eat at the same speed from their best commodity among those not yet exhausted
- leximin optimum of the Lorenz profile

it can be interpreted as a version of CEEI (Kesten)

leximin definition of PS

the Lorenz curve of z at \succ_i is $Lc(z, \succ_i) = (z_a, z_a + z_b, z_a + z_b + z_c, \cdots)$ where top= $a \succ_i b \succ_i c \succ_i \cdots$

the Lorenz profile $Lc(z,\succ)$ is the concatenation of the Lorenz curves $Lc(z^i,\succ_i)$ at the allocation $z=(z^i,i\in N)$ and preference profile $\succ=(\succ_i,i\in N)$

Proposition: the Lorenz profile $Lc(z^*,\succ)$ of the PS allocation z^* is leximin optimal:

$$Lc(z^*,\succ) \succsim_{lxmin} Lc(z,\succ)$$
 for all feasible allocations z

this definition holds even if preferences exhibit some indifferences; the eating algorithm is harder to adjust to indifferences (Katta Sethuraman)

example: random assignment with 3 agents and 3 objects

$$a \succ_1 b \succ_1 c$$

 $a \succ_2 c \succ_2 b$
 $b \succ_3 a, c$

$$PS = \begin{array}{cccc} a & b & c \\ \frac{1}{2} & \frac{1}{4} & \frac{1}{4} \\ \frac{1}{2} & 0 & \frac{1}{2} \\ 0 & \frac{3}{4} & \frac{1}{4} \end{array}$$

Resource/Population Monotonicity: more resources, or one agent less means a larger quota for everyone

if $z_A \geq z_A'$ we say that z is sd preferred to z' iff $z_{/z'} \succsim_i^{sd} z'$, where $z_{/z'}$ collects the z_A' best units of commodities for agent i; we still write $z \succsim_i^{sd} z'$

the definition of RM, PM is then the same

Strategyproofness: if i gets z^i by telling the truth \succsim_i , and z'^i by telling a lie, sd-SP requires $z \succsim_i^{sd} z'$, whereas weak-SP only asks $\exists z' \succsim_i^{sd} z$

Theorem ([20])

- i) the PS meets ordinal-EFF; (sd) ULB, NE, RM, PM; and weak-SP
- ii) for $n \geq$ 4, there is no assignment rule meeting ordinal-EFF, ETE, and sd-SP

the **Random Priority** assignment is simply the average of the fixed priority assignments (first in line takes his best q^i units, next one takes his best q^i in what is left, etc..); it is a popular method, easier to implement than PS, but much harder to "compute"

RP has stronger incentives properties than PS

→ the RP rule meets sd–ULB, sd-SP, and weak-NE

back to the example

RP has weaker efficiency properties than PS: not ordinally efficient

$$a \succ_1 b \succ_1 c \succ_1 d$$

 $a \succ_1 b \succ_1 c \succ_1 d$
 $b \succ_1 a \succ_1 d \succ_1 c$
 $b \succ_1 a \succ_1 d \succ_1 c$

scheduling example with deadline (opting out)

4 agents with deadlines respectively t = 1, 2, 3, 4

- \rightarrow PS stochastic hally dominates RP
- → PS and RP are assymptotically equivalent

5.3 dichotomous preferences

the particular case of ordinal preferences where commodities (objects) are viewed as good or bad (two indifference classes) \Rightarrow the relation \succsim_i^{sd} is complete, represented by the canonical utility $u_i(z) = \sum_{a \text{ is good for } i} z_a$

Proposition ([21]): CEEI allocations and PS allocations (leximin definition) coincide; their unique utility profile is Lorenz dominant in the feasible set; the corresponding rule is (are) (group) SP

→ similar to the case of manna with linear dichotomous preferences

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